

Isomorphic Graphs

Faculty Incharge:

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Isomorphism of Graphs

Definition: The simple graphs $G_1 = (V_1, E_1)$ and $G_2 = (V_2, E_2)$ are *isomorphic* if there is a one-to-one and onto function f from V_1 to V_2 with the property that a and b are adjacent in G_1 if and only if $f(a)$ and $f(b)$ are adjacent in G_2 , for all a and b in V_1 . Such a function f is called an *isomorphism*. Two simple graphs that are not isomorphic are called *non-isomorphic*.

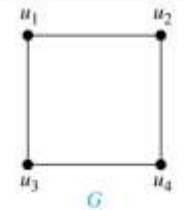
Isomorphism of Graphs (*cont.*)

- Note

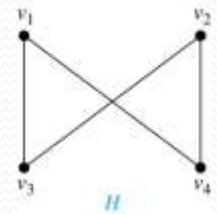
- ❖ In short, out of the two isomorphic graphs, one is a tweaked version of the other. An unlabelled graph also can be thought of as an isomorphic graph.
- ❖ If $G_1 \cong G_2$ then –
 - $\rightarrow |V(G_1)| = |V(G_2)|$
 - $\rightarrow |E(G_1)| = |E(G_2)|$
 - Degree sequences of G_1 and G_2 are the same.
 - If the vertices $\{V_1, V_2, \dots, V_k\}$ form a cycle of length k in G_1 , then the vertices $\{f(V_1), f(V_2), \dots, f(V_k)\}$ should form a cycle of length k in G_2 .

Isomorphism of Graphs (*cont.*)

Example: Show that the graphs $G = (V, E)$ and $H = (W, F)$ are isomorphic.



Solution: The function f with $f(u_1) = v_1$, $f(u_2) = v_4$, $f(u_3) = v_3$, and $f(u_4) = v_2$ is a one-to-one correspondence between V and W .



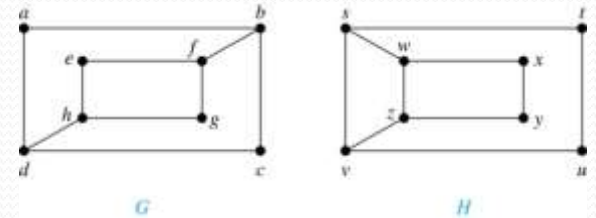
Note that adjacent vertices in G are u_1 and u_2 , u_1 and u_3 , u_2 and u_4 , and u_3 and u_4 . Each of the pairs $f(u_1) = v_1$ and $f(u_2) = v_4$, $f(u_1) = v_1$ and $f(u_3) = v_3$, $f(u_2) = v_4$ and $f(u_4) = v_2$, and $f(u_3) = v_3$ and $f(u_4) = v_2$ consists of two adjacent vertices in H .

Isomorphism of Graphs (*cont.*)

- It is difficult to determine whether two simple graphs are isomorphic using brute force because there are $n!$ possible one-to-one correspondences between the vertex sets of two simple graphs with n vertices.
- The best algorithms for determining whether two graphs are isomorphic have exponential worst case complexity in terms of the number of vertices of the graphs.
- Sometimes it is not hard to show that two graphs are not isomorphic. We can do so by finding a property, preserved by isomorphism, that only one of the two graphs has. Such a property is called *graph invariant*.
- There are many different useful graph invariants that can be used to distinguish non-isomorphic graphs, such as the number of vertices, number of edges, and degree sequence (list of the degrees of the vertices in non increasing order).

Isomorphism of Graphs (*cont.*)

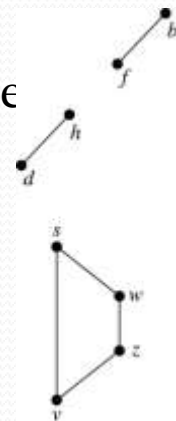
Example: Determine whether these two graphs are isomorphic.



Solution: Both graphs have eight vertices and ten edges. They also both have four vertices of degree two and four of degree three.

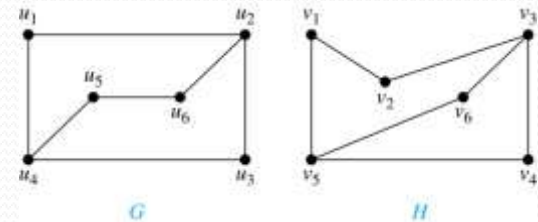
However, G and H are not isomorphic. Note that since $\deg(a) = 2$ in G , a must correspond to $t, u, x,$ or y in H , because these are the vertices of degree 2. But each of these vertices is adjacent to another vertex of degree two in H , which is not true for a in G .

Alternatively, note that the subgraphs of G and H made up of vertex degree three and the edges connecting them must be isomorphic. But the subgraphs, as shown at the right, are not isomorphic.



Isomorphism of Graphs (*cont.*)

Example: Determine whether these two graphs are isomorphic.



Solution: Both graphs have six vertices and seven edges. They also both have four vertices of degree two and two of degree three. The subgraphs of G and H consisting of all the vertices of degree two and the edges connecting them are isomorphic. So, it is reasonable to try to find an isomorphism f .

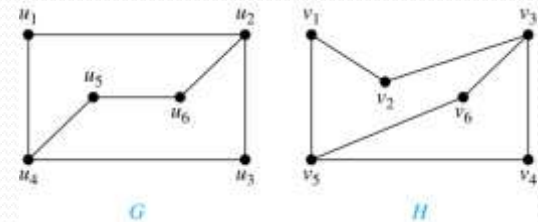
We define an injection f from the vertices of G to the vertices of H that preserves the degree of vertices. We will determine whether it is an isomorphism.

The function f with $f(u_1) = v_6, f(u_2) = v_3, f(u_3) = v_4, f(u_4) = v_5, f(u_5) = v_1,$ and $f(u_6) = v_2$ is a one-to-one correspondence between G and H . Showing that this correspondence preserves edges is straightforward, so we will omit the details here. Because f is an isomorphism, it follows that G and H are isomorphic graphs.

See the text for an illustration of how adjacency matrices can be used for this verification.

Isomorphism of Graphs (*cont.*)

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Isomorphism of Graphs (*cont.*)

Theorem:

Two simple graphs G and H are isomorphic if and only if \bar{G} is isomorphic to \bar{H}

Solution:

- If f is an isomorphism from G to H , then f is a vertex bijection preserving adjacency and non-adjacency, and hence f preserves non-adjacency and adjacency in G and is an isomorphism from G to H . The same argument applies to the converse since the complement of \bar{G} is G .

Note:

- All the above conditions are necessary for the graphs G_1 and G_2 to be isomorphic, but not sufficient to prove that the graphs are isomorphic.
 - ❖ $(G_1 \cong G_2)$ if and only if $(\bar{G}_1 \cong \bar{G}_2)$ where G_1 and G_2 are simple graphs.
 - ❖ $(G_1 \cong G_2)$ if the adjacency matrices of G_1 and G_2 are the same.
 - ❖ $(G_1 \cong G_2)$ if and only if the corresponding subgraphs of G_1 and G_2 (obtained by deleting some vertices in G_1 and their images in graph G_2) are isomorphic.

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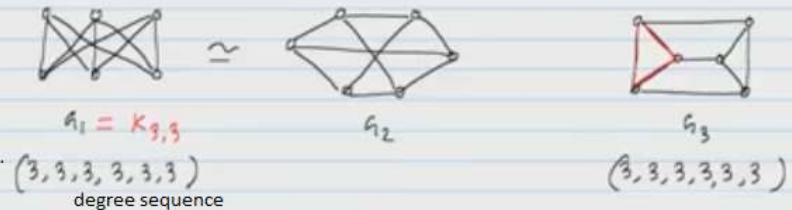
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Isomorphism of Graphs (conclusion)

If two graphs are isomorphic then they have

- the same number of vertices = 6
- " " edges = 9
- " " Component = 1
- the same degree sequence
- diameter = 2
- length of the longest path = 6

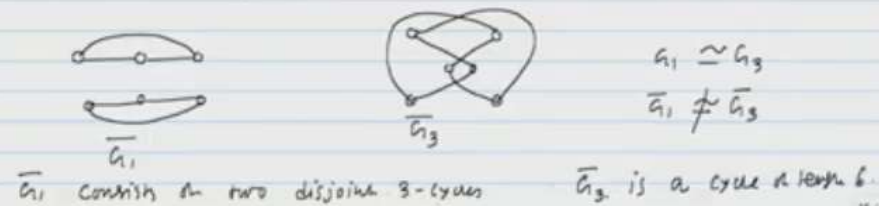
If two graphs differ in any of these respects, they are not isomorphic. However, having all these values in common does not imply that two graphs are isomorphic.



If two graphs are isomorphic and one of them contains a cycle of particular length, then the same must be true of the other graph.

$G_1 \not\cong G_3$

(Th) G_1 & G_3 are isomorphic iff their complements are isomorphic.



Algorithms for Graph Isomorphism

- The best algorithms known for determining whether two graphs are isomorphic have exponential worst-case time complexity (in the number of vertices of the graphs).
- However, there are algorithms with linear average-case time complexity.
- You can use a public domain program called NAUTY to determine in less than a second whether two graphs with as many as 100 vertices are isomorphic.
- Graph isomorphism is a problem of special interest because it is one of a few NP problems not known to be either tractable or NP-complete .

Applications of Graph Isomorphism

- The question whether graphs are isomorphic plays an important role in applications of graph theory. For example,
 - chemists use molecular graphs to model chemical compounds. Vertices represent atoms and edges represent chemical bonds. When a new compound is synthesized, a database of molecular graphs is checked to determine whether the graph representing the new compound is isomorphic to the graph of a compound that is already known.
 - Electronic circuits are modeled as graphs in which the vertices represent components and the edges represent connections between them. Graph isomorphism is the basis for
 - the verification that a particular layout of a circuit corresponds to the design's original schematics.
 - determining whether a chip from one vendor includes the intellectual property of another vendor.